

IMPORTANT!!

PRINT OUT THIS PACKET FOR THE AD CLINIC

Instructions for AD clinics

Here is a packet which must be printed out and handed to the Team AD you authorize to go to the Clinic. Along with a packet, you must give a signed, filled out correctly registration form. Rule books will be handed out at the clinics.

Items to bring-

- Packet
- Fully filled out & signed registration form
- 1x1 pic for your ID card, which will be handed back out to you at the same meeting only if you have a CLEAR, 1x1 pic!
- Highlighter
- Pen, note pad to take notes

Conference use only
Date of Clinic _____
I.D. Card Number _____

J.A.A.F.S.C. Certification Registration Form 20____

Chapter Name _____

Certifying for which primary position:

- Chapter Commissioner
- Deputy Chapter Commissioner
- Player Team Head Coach
- Player Assistant Coach
- Chapter Cheer Coordinator
- Assistant Chapter Coordinator
- Cheer Team Head Coach
- Cheer Assistant Team Head Coach
- Chapter Athletic Director
- Team Athletic Director
- Assistant Team Athletic Director

Applicant's Name: _____
Please Print

Applicant's Signature: _____

Team Division: Div 1 Div 1A Div 2

- Jr. Micro
- Micro
- Jr. Pee Wee
- Pee Wee
- Midget

This Form must be in the possession of the Conference Commissioner/Conference Certification Director 7 – 10 days prior to clinic. If multiple positions are to be held, please complete only one form and indicate primary position. Only one I.D. card will be issued

Chapter official _____
Signature Title Date

Chapter and Team Athletic Director's Training J.A.A.F.S.C 2011

Chapter A.D.

The Chapter Athletic Director is responsible for overseeing the Team A.D. See Athletic Director Guide, page 41.

Team A.D.

The Team Athletic Director is responsible for the administration of the team. See Athletic Director's Guide – Duties. Page 41

Athletic Directors

Both Chapter and Team A.D. must attend a Certification Clinic. Both Chapter and Team A.D. must be certified prior to paper certification. Chapter President or Chapter Commissioner completing a registration form will accomplish this for the Chapter A.D. Chapter President, Chapter Commissioner or Chapter A.D. completing a registration form will accomplish this for a Team A.D. If a certified Team A.D. quits or must be replaced, only a certified A.D. can be placed in that position. If no Certified A.D. is available the Chapter A.D. is responsible for the team. Failure to attend a certification clinic and have a certified Chapter A.D. and Team A.D. for each team will result in disciplinary action to include a \$100 fine per team not represented. See Article IV, Section A.

No Athletic Director will coach on the same team they are the A.D. (See Article IV, Section A-5.)

Certified AD's are not allowed full use of the sidelines. They are restricted to the 25 yard marker.

Chapter and Team Officials Agreement

Must be filled out for all adults (18 and over) coming in contact with players to include Chapter Board Members. See Article IV, Section B-2. The original must be turned in at time of team paper certification to Conference Certification Director and updated if needed.

By signing, it means they have read and understand the rules and certify they have never been convicted of any crime which would cause them to register under Section 290 of California Penal Code.

Player Eligibility

To participate in the Southern California Conference, all players must be amateurs. They must play in the Chapter in which he has legal residence unless the Chapter is not fielding a team in his age/weight classification and has completed a waiver from his Chapter. See Article III, Section B, Eligibility 3.

Waiver

This must be completed for any player wanting to play outside his Chapter in which he resides. This would include a coach's child. The receiving Chapter Commissioner or President must acquire this waiver for the player. The waiver must be signed by receiving Chapter Commissioner or President and releasing Chapter Commissioner or President. Finally, after Chapter signatures are acquired Conference Commissioner must approve it no later than 72 hours prior to paper certification. See By-laws, Article IX, Section 4-b. A copy of completed waiver (with all 3 signatures) must be attached to Player Contract. Participant may NOT participate in new Chapter until paperwork is completed. There are no exceptions to this rule. The Waiver shall be in effect for as long as the player remains a participant in the receiving Chapter's program. See Article III, Section B, Eligibility 3 and 4 also By-laws Article IX, Section 4.

Free Agent

A player, who exercises his status as a free agent by virtue of his residence in a free zone, must remain with the Chapter that certified him unless granted a **waiver** by that Chapter.

Cut Player

A cut player that has been certified by another Chapter has the option to remain with that Chapter as he advances in Divisions. See Article III, Section B, Eligibility 3 and 4.

Minimum Equipment Standards

All teams must be equipped during contact sessions, scrimmages and games with Safety First Equipment meeting a minimum protective standard. See Article V, Section E.

Physical Requirements

No player shall be registered or certified or enter into any physical type of activity if he has not attained a sound physical as attested by a qualified Doctor of Medicine, Doctor of Osteopathy, Nurse Practitioner or Physicians Assistant. No chiropractor is allowed to give a physical. A substitute form for physical must be used with approval of Conference Certification Director and must be attached to Player Contract Form. This Contract will remain on file with the Conference and also in the possession of the Team A.D. This record of exam must be within 4 months of the start of practice. See Article III, Section C-2.

Practices

Practices may begin on the Monday prior to August 1st if it falls within the same week. See Article VI, Section A. No player shall enter into any physical type of activity without a **Player Contract Form** with physical on Contract or approved substitute form attached to Contract. This form must be in the possession of **Team A.D.** or appointee. The Conference week begins Monday and ends Sunday. From July 31st until Labor Day no more than five (5) practices and/or conditioning sessions may be held. After Labor Day practices and/or conditioning will be limited to four (4) sessions, which includes scheduled games and chalk talk.

After the second week of Conference Play only paper certified players may participate in practice. This means a player must have completed all the requirements of Article III. Participation of players not fully certified is limited to conditioning only, no contact. See Article III, Section E-5, Note 4.

Scrimmages count as a practice. See Article X, Section C. Chapters having more than one team in the same weight and age division and whose roster certifies less than 22 players may conduct inter-squad practice. This will not count as one of 3 preseason- controlled scrimmages. Controlled scrimmages means ten (10) consecutive offensive plays per team. See Article X, Section C-4. All team members will be weighed prior to each scrimmage and those who exceed the certified weight by more than 5 pounds shall NOT participate. See Article X, Section C-3.

The weigh-in shall be conducted using a player list from the uncertified team roster noting the player's name and Conference age.

Ages and Weights

Players will be placed on Division team according to the Weights and Eligibility Chart located on the back cover of the Rule Book. Any player weighing **5%** more/over the maximum weight for a Division at the time of official physical examination will be assigned to the next higher Division, if age allows. Any player weighing more than the maximum weight for a Division but less than **5%** may be assigned to either Division at the discretion of the Chapter Commissioner. See Article III, Section C, Certification 1, Ages and Weights, B.

Proof of Age

Proof of age- is the age as of July 31st of the year of play. **RULE CHANGE THIS YEAR**= all players will require a certified copy of a birth certificate, a certified abstract of birth (if available), record of foreign birth, govt ID such as a passport, immigration visa or a stamped documented school record (must have a stamp from the school). **No copies of red ink roster are allowed.**

See Article III, Section E-4.

Rosters

Rosters must be filled out as follows:

1. Chapter name
2. Team Division (Micro, Jr. Pee Wee, etc.)
3. Team Name and Season Year
4. Head Coach's name, phone number and ID number
5. A.D. Name and phone number
6. Asst. A.D. name and phone number

7. Color of uniforms, helmet, pants and jersey
8. List jersey number in first column, leaving second for any changes needed.
9. List players in alphabetical order
10. Player's address
11. Player's phone number
12. Player's date of birth as it appears on the Contract.
13. Player's Conference ID Card number
14. Player's age as of July 31st of playing year
15. The R/N column is used for New or Returning players or W for Waiver.
16. The P/C column is for PAPER CERT ONLY.
17. The WC column on the roster must for weight cert only ;

A certified team must start with a minimum of 20 certified players for Micro, Junior Pee Wee and Pee Wee; a minimum of eighteen (18) for Midget, as of the first game of Conference Play. The divisions are as follows:

- Jr. Micro – 7 and 8
- Micro – 8, 9 and 10
- Jr. Pee Wee – 9, 10, 11 & 12
- Pee Wee – 10, 11, 12 and 13
- Midget – 11, 12, 13 and 14

See Article III, Section G, 1 and 2. Pay special attention to 2d. These are your playbacks. Older players for each Division must be listed on a separate roster sheet, now known as playbacks. For example, Micro 8 and 9 year olds combined in alphabetical order on the same roster sheet; ten year old playbacks must be listed on a separate roster sheet in alphabetical order.

For the playbacks you can only have (TEN) 10 yr olds on the Micros, 12 yr olds on the Jr. Peewees and (FIFTEEN) 13 yr olds on the PeeWee and 14 yr olds on the Midgets.

Roster (copies) must be sent to Conference Certification Director as follows:

- Anytime a roster has been modified.**
- First week** due by 2nd game of Conference play.
- Second week** due by 3rd game of Conference play.
- Fourth week** due by 5th game of Conference play.
- Eighth week** due by 9th game of Conference play.
- Ninth week** due by 10th game of Conference play.

See Article III, Section G. Failure to meet this requirement will result in a fine described in this section.

Altering a Roster- At no time shall a Chapter AD or Team AD redline any player off of any roster, unless so directed by the Conference Athletic Director (or Assistant Conference AD) in writing, by letter or email. Such written notification shall be attached to the red roster for the remainder of the season.

Maximum team size will be the number of certified players as of the 4th week of Conference play. The only way to add a player after the fourth week is to take off (redline) a player to add another one. Please wait to redline the player. They must be redlined in front of the Conference AD or any assistant directed by the Conference AD. And a copy of this roster must be sent to the Certification Director by the 5th week of Conference play. A fine will be imposed if not done. See Article III, Section G, Team Composition 7.

Roster for 8th week must be in possession of Certification Director no later than the 9th week of Conference play. NO player will be added on a team roster for any reason after this 8th week. A fine will be imposed if not done. The conference AD will inform any chapter of a player that will be redlined and not eligible for playoffs.

Conference ID Card

All players on a team roster shall have a certified Conference ID Card. The ID card is to be kept by the Team A.D. at all times. Blank ID Cards will be issued to each Chapter. If a new card needs to be issued for the player, Certification Director will be notified and a copy of the roster with noted number change would be provided for record. These cards

will be laminated and are good for one (1) year. The ID card will have a legible photo (1x1) of within the last year. See Article III, Section E, Certification Records 2a. See A.D. Guide, Player Identification Card. Also, Article III, Section E2.

Contracts

Must be filled out completely to include:

1. Year
2. Chapter
3. Team Name
4. Division
5. Name (Last, First and Middle)
6. Birthday
7. Age (Playing age of season)
8. Phone number
9. Home address, complete with city and zip code.
10. School and Grade
11. Medical Insurance Company- if no medical insurance, parent's Social Security Number is required.
12. Allergies
13. Full Legal Name – this section should not be completed until you, the Team A.D., has viewed the player's birth certificate or that document being used to make **Proof of Age**.
14. Date of Birth
15. Parent/guardian signature – if signed by mother and last name does not match the last name of player, note the name which appears on the birth certificate or document being used for **Proof of Age, use mother's maiden name in parenthesis**.
16. Relationship – this Contract can only be signed by someone who has legal authority. (See A.D. guide, Certification Records Completion.)
17. Date signed
18. Physical can be on Contract or substitute form for physical may be used with approval of Conference Certification Director and must be attached to the Player Contract Form. To be approved, this attachment should include player's Height, Weight, Blood Pressure, Heart, Ears, Nose, Teeth, Abdomen, Extremities and Hernia. Must contain a remark to the effect that the examination does not constitute a complete Medical Examination; it does on this date, and base upon my observation, meet the requirements for participation in this football program. The doctor must sign the form and if he has a stamp please have it stamped.

Paper Certification

Paper Certification will be held at a scheduled time and place specified by Conference Certification Director no later than the fourth week in August and weight certifiability confirmed to the Certification Director no later than 14 days prior to the first day of Conference Play. **"Weight Certifiability"** means the Chapter confirms that a given team will field at least the minimum number of players who will weight certify at weight certification. Plan to arrive early; certification will take a minimum of one and a half hours per team. Do not be surprised if it takes longer. All Chapter and Team A.D. must be present. **All copies must be made prior to certification.** If paperwork is not ready, certification will not take place until paperwork is organized. **Take the time to make it right!**

Packets need to be organized as follows prior to start of certification:

1. Remove paperwork from document protectors.
2. Have rosters made up in alphabetical order listing each player last name first, followed by the first name. See A.D. Guide, Certification Records Completion. Also See Article III, Section G.
3. Player Contracts will be in alphabetical order to match roster with physicals and birth certificates attached (no copies required for Certification Director) by paper clip.
4. Team and Official Agreement sheet will include all information and signature of everyone that will have come in contact with the players.
5. Player ID Cards must be certified at the same time as the Contract. See Article III, Section E #2. Also A.D. Guide, Player ID Card.
6. Paperwork will be exchanged for certification under the control of Conference Certification Director and/or assistants.

Things to check prior to certifying a player's contract:

1. Check Contract for a valid parent or guardian signature. Only people authorized to sign Player's Contracts are the legal parent, not step-parent unless adoption papers are attached. Aunts, uncles, brothers, sisters, grandparent can only sign if proofs of guardianship papers are attached.
2. Check for physicals on Contract. If physical is not on the Contract, check for attachment. Water boys must have a Contract by physicals are not required. They are not certified. See A.D. Guide, Certification Records Completion, 3.

If Contract meets all requirements, sign on bottom as Conference representative and date. If Contract does not meet all requirements, the person doing the certification will line them off the roster in **Red Ink and initial**. However, before going this far, if Contract is questionable see Conference Certification Director for clarification.

Record Certification

Once Rosters, ID Cards and Contracts have met the approval of certifying A.D., he will print and sign immediately below the last participant's name listed on the roster. This will include the Chapter name he represents, position and date of certification. See A.D. Guide add on. Also see Paper Certification Procedures 6 of A.D. Guide.

Weight Certification-THERE WILL BE NO PAPER CERTIFYING OF ANY PLAYERS ON THIS DAY OR THE MAKE UP DAY****

Certification weight will be met and checked at the designated date scheduled no later than one week prior to the first Conference game. If player makes weight an O will be noted on roster and Certification Director will stamp roster and ID card. If player does not make weight, he has until the next scheduled make-up weigh in to make weight. Any players who sign up on or before the weight certification date will have the weight certification date and the next scheduled makeup date to make weight. If the player does not make weight on either of those dates, the player must be red-lined off the red roster and cannot play the remainder of the season.

All latecomers must pass paper certification, complete 10 hours of conditioning and make weight by 2nd consecutive week of his game play. If a player does not make weight at the 2nd week, he will be lined off the roster in red ink. Player is not eligible to play in that Division for the remainder of the the season, but he can move up a Division as weight allows.

Prior to Check-Ins

It will be a requirement for A.D.'s to exchange copies of previous week's certified roster showing the jersey number of each player. A numerical roster (list) of players (e.g. 1, 3, 12, 24, 36 etc) must be completed prior to check-in to the opposing A.D.

Check-In

Only the A.D.'s for teams being checked in will be at or near the designated area, marked off by at least a radius of 10 feet, during check-ins. Once a player has been checked in, accepted or disqualified by opposing A.D. and left the check-in area, no one is permitted to require that a player be re-checked in for any reason. Official roster and one copy for the opposing A.D. along with two copies of a numerical roster, one for the announcer, must be at check-ins. Official roster is completed and signed by opposing A.D. in red ink. Correct jersey number must be on roster. This number may be written in pencil. See Article VII, Section B, 12. The only part of the uniform not required for check-in is the helmet and shoulder pads. Kneepads, hip pads, and all tail pads must be in place. Footwear shall be a non detachable rubber molded cleat. Bar cleated Little League shoes and tennis shoes are permissible. Steel, aluminum, hard rubber or nylon with metal cap cleats is not allowed. See Article V, Footwear. The shoes the player checks in with are the shoes he plays in. All game jerseys must extend at least to the waist and if longer must be tucked in at check-in. Check-in shall be scheduled to begin at least 30 minutes prior to kickoff, but will remain open until the scheduled kickoff time. See Article VII, Section B Check-In. Players who arrive after the official check-in will be checked in at half time. They may not put on shoulder pads or helmet or participate in the game until checked in. Any player arriving later than the official scheduled game starting time may be refused a pre-game check-in and cannot play until half time and will be "A" on the official roster. See Article VII, Section B, 1. Halftime check-ins must be prior to the first play of the second half or kick off and his name initialed by both Team A.D.'s on numeric roster (**not red ink roster**). Remember; don't hurry while conducting your check-ins. It is your responsibility to see that all paperwork is in the proper order before leaving the check-in area.

Sweating Down

Coaches will not permit "sweating down" tactics in order for a player to lose weight. Sweating down includes but is not limited to steam rooms, steam cabinets, rubber sweat bags, physical activity while dressed in any heat retaining garment e.g. sweat shirts/pants (except during adverse weather), any method, including use of drugs, that might be injurious to health of player.

Independent jogging, running or engaging in other physical activity, if performed in a normal football uniform or part thereof is NOT “sweating down”. See Article VIII, Section B #3g.

Home Team A.D. Requirements

The Home Team A.D. must communicate with visiting team Head Coach or A.D. at least 48 hours prior to game and the reason is to verify and confirm date, place, time, jersey and helmet color. **Note: If there is an unresolved conflict regarding game time, place, jersey or helmet color, the game may be forfeited in favor of the visiting team at the discretion of the Conference Commissioner.** Please see Article V and Article VII, Section A01. There will be a safety barrier at least 3 feet off the ground, extending the full length of the field on both sides. See Article V, Section B Field Equipment 1. The home team shall furnish a down marker. See Article V, Section B, 2. The home team must provide at least one (1) qualified First Aid attendant at each home game. See Article V, Section C, Chapter Responsibility, 3. All home team requirements shall be interpreted to apply to the Host Chapter when they are hosting neutral site games. See Article V, Section c, Chapter Responsibility, 6.

Field Passes

All Presidents, A.D.’s Commissioners, Board Members shall have access to the sidelines. Player Coaching Staff, Cheer Coaching Staff, team moms, water persons, etc. who will be on the field must wear a Conference ID Tag (Field Pass) and must remain between the 25 yard lines. This Field Pass must be worn on the left side of the body at all times while on the field. See Article VII, Section C, 1 and a. Field Passes **ARE** required for photographers, newsmen, or statisticians who are allowed full use of sidelines but may not coach in any way. For exception see Article VII, Section C, 3. The Head Coach is required to attend a Rules clinic and will be issued a picture ID. This picture ID will be worn in place of staff Field Pass.

Ten Play Rule

The Head Coach (on game day) must play all certified J.A.A.F.S.C. Football Players on the Game day or game time roster; a minimum of 10 plays per game. See Article IV, Section C, Coaching Ethics, 11.

Game Cancellation

Due to weather, the only authority for cancellation of game for reason of bad weather is by the C.I.F. Official or Conference Commissioner. Any team that fails to show up for a Conference scheduled game will be fined \$100.00 plus the cost of officials for that game. Fine must be paid before any further practice is allowed.

If a team forfeits a scheduled game through the Scheduling Director before game day, the forfeiting team shall pay the fee for game officials. If an entire Chapter forfeits (two or more games at one site) that Chapter shall pay one half of the game officials’ fees for all games that were scheduled and forfeited. See Article VII, Section D.

Conference Game Schedule

Reschedule due to unavailable home field. Only the Scheduling Director/President may change the approved Conference Schedule with regard to date, place or time. Scheduled games that are cancelled due to the unavailability of designated home field, for whatever reason, will be rescheduled by the Scheduling Director at the earliest date at first available field. See Article VII, Section A, 2.

Protest

Protest on matters involving judgment as rendered by an official will not be considered. Protest of pre-game violations must be registered with the game officials and opposing team prior to the opening kickoff. Any protest of pre-game violation after start of kickoff will not be considered. All other protest will be handled by the Hearing Board as outlined in Article VIII, Section A, 4.

Insurance

Do Not make decisions on whether or not our insurance will pay on injuries. Make sure you fill out an accident report regardless if a claim will happen. If there is to be a claim, send copy of contract, accident report and filled out insurance form to Stephanie Malone.

Liability coverage is from July 15th to July 15th of the following year and Medical coverage is from July 15th to December 31st of the same year. See Article II, Section D.

AGE/WEIGHT

JAAF WEIGHT AND AGE LIMITS FOR THE 2011 SEASON			
Division	Age	Weight	5% Weight Max
JR MICRO	7	95 LBS	99.75 LBS
	8	85 LBS	89.25 LBS
MICRO	8 - 9	105 LBS	110.25 LBS
	10	90 LBS	94.5 LBS
JR PEE WEE	9 - 11	125 LBS	131.25 LBS
	12	110 LBS	115.5 LBS
PEE WEE	10 - 12	145 LBS	152.25 LBS
	13	130 LBS	136.5 LBS
MIDGET	11 - 13	190 LBS	199.5 LBS
	14	180 LBS	189 LBS

Certified weights are without helmet and shoulder pads.

To scrimmage, players cannot weight more than 5 pounds
of the maximum weight on Certification Day.

Southern California Conference Important Phone Numbers

President –

Tim Bukky
(951) 735-9614

Commissioner – East

Gary Duncan
(760) 238-1491

Commissioner Jr. Micro –

Commissioner JPW –

Commissioner Midget –

Open

Asst. Athletic Director

Aimee Dyer
(951) 283-3122

Scheduling Director –

Bill Ward
(951) 442-7050
Scores
(951) 678-4123

Head Commissioner

Bill Ward
(951) 442-7050

Commissioner – West

Wayne Holston
(951) 549-1681

Commissioner Micro –

Commissioner Pee Wee –

Gary Karnes (Yucaipa)
(909) 790-4422

Head Athletic Director

Stephanie Malone
(909) 747-7643

Insurance Director

Gary Duncan
(760)238-1491

West chapters

Contact Aimee (951) 283-3122
mzaimed@yahoo.com

Alta Loma
Chino Hills
Corona
Elsinore Valley
Menifee
Murrieta
Norco
Ontario
Orangecrest

East chapters

Contact Stephanie (909) 747-7643
jaafsc@yahoo.com

Coachella
Colton
Desert Hot Springs
Fontana
Hemet Valley
High Desert
Indio
PDLQ
Perris
PSCC
Pass
Yucaipa
Yucca Valley

SOUTHERN CALIFORNIA JUNIOR ALL AMERICAN CONFERENCE, INC.
20 **PLAYER'S SEASON CONTRACT**
(PLEASE READ CAREFULLY) Rev. 02/07

SECTION I (*Chapter Officials WILL complete SECTION I AFTER candidate has been assigned a specific Team, League and Division*)

SCJAAFC Chapter _____ Team Name _____

DIVISION: **JR. MICRO** **MICRO** **JR. PEE WEE** **PEE WEE** **MIDGET** **CHEERLEADING** **RETURNING** **NEW**

SECTION II TO BE COMPLETED BY CANDIDATE PLAYER & PARENTS

NO CANDIDATE will be permitted to participate in any activity until SECTIONS II, III, V and VI of this Contract has been completed in full. The CANDIDATE PLAYER agrees that he will faithfully abide by the Rules of the SCJAAFC to the very best of his ability.

Last Name		First	Middle	Birth date	Age	School & grade
Address		City		Zip		
Home phone number	Cell number Parent/Guardian		Cell number Parent/Guardian			

SECTION III EQUIPMENT RESPONSIBILITY

I/We as parent/guardian of said candidate do hereby assume full and complete for the proper care and maintenance of all equipment loaned by Local Chapter to said candidate. I understand all equipment is to be used for SCJAAFC activities only and that all equipment remains the legal property of Local Chapter. I agree to reimburse Local Chapter for any and all equipment that is lost, damaged or stolen for the full replacement cost of said equipment, with payment due when equipment is requested by Local Chapter, or immediately upon the withdrawal of said candidate from Local Chapter.

RULES AND REGULATION

I/We as parent/guardian of said candidate understand it is the responsibility of the parent/guardian, candidate, team and chapter to comply with any and all rules and regulations of SCJAAFC. Any noncompliance with rules and regulations shall be cause for disciplinary action to be taken against said candidate, parent/guardian, team or chapter by SCJAAFC.

PARENT/GUARDIAN: Signature _____ Print Name _____ Date _____

RELATIONSHIP TO MINOR: **FATHER** **MOTHER** **LEGAL GUARDIAN** _____

SECTION IV PROOF OF AGE (to be completed by Athletic Director)

FULL Legal Name: _____ Birth date: _____
(No Nicknames) (Please print!) (Month, Day, Year)

Proof of Age: **Birth Cert** **Abstract** **Gov't ID** **Record of foreign birth** **School Record**

SECTION V MEDICAL EXAMINATION (BY QUALIFIED DOCTOR OF MEDICINE)

Height _____ Weight _____ Blood Pr. _____
 Heart Ears Nose Teeth Abdomen Extremities Hernia (recommended)

REMARKS: _____
() While this examination does not constitute a complete Medical Examination, it does on this date, and based upon my observation, meet the requirement for participation in this youth football program.
() Individual examined by me this date is considered not physically qualified to participate in this youth football program for the following Reasons: _____

Examining Dr. _____ Office Phone _____ Date _____

SECTION VI FOR RESPONSIBLE CHAPTER AND TEAM OFFICIALS ONLY

In approving the above Candidate's Player Season Contract, we hereby certify that the Birth Certificate submitted does correspond with the name and birth date shown in Sections II and III. In addition, we hereby certify that the Parental Consent and Medical Treatment Authorizations, Section III, was completed, and, together with the Medical Examination, Section IV, was completed by the qualified Doctor of Medicine listed, prior to the Candidate's participation in any manner with this team. We certify that we have explained fully the procedures to follow in the event of injury, and that injury/insurance reporting must be performed in accordance with SCJAAFC rules and procedures. Finally, we certify that a copy of the Player Season Contract was furnished to the Parent(s) or Guardian, as applicable.

_____	_____	_____	_____
Responsible Chapter Official	Date Signed	Certification Official	Date Signed

ABOUT THE CONFERENCE/LEAGUE INSURANCE COVERAGE

SECTION VI.

PARENTAL CONSENT

I/We the parents/guardians of the minor named in Section II Candidate for a position on a SCJAAFC Team, hereby give my/our approval to his/her participation in any and all SCJAAFC activities during the current season. I/We assume all risks and hazards incidental to such participation, including transportation to and from such activities. I/We do hereby waive, release, absolve, indemnify, and agree to hold harmless the team, the Chapter, and the SCJAAFC including sponsors and other related participants, for any injury to my/our child. SCJAAFC has advertising, modeling and photo copyrights.

MEDICAL TREATMENT AUTHORIZATION

The SCJAAFC has Secondary Excess Accident-Medical Group Insurance coverage, with a deductible amount for each injury incurred. The SCJAAFC group insurance is "SECONDARY EXCESS COVERAGE," over any valid collectable coverage provided by the parent's separate personal or employee's dependent group insurance. The SCJAAFC secondary group covers one year from date of first treatment, for each injury, with dental coverage, for sound natural teeth, including dental X-rays. Abdominal hernia and pre-existing conditions are excluded. In executing the foregoing release, I/we, the under- signed acknowledge and represent that I/we understand that any claim for injuries which arises out of our child's participation, must be reported to the Team or Chapter Officials "IMMEDIATELY". The insurance claim form must be filled out and delivered to the Conference Insurance Commissioner "WITHIN 30 DAYS" from the date of injury. I/We have read the foregoing release, understand it and signed it voluntarily.

THE NAME OF OUR OWN AND/OR EMPLOYMENT GROUP INSURANCE COMPANY IS:

[Redacted]

POLICY NUMBER: [Redacted]

(IF NO INSURANCE, List Father's or Mother's Soc. Security No.)

In the event of injury to MY/OUR Child, I/We hereby grant authority to a qualified Doctor of Medicine to render such medical treatment as said Doctor of Medicine deems necessary under the circumstances. PLEASE LIST ALL ALLERGIES [Redacted]

A. IMPORTANT NOTICE (State required "Disclosure" statement; C.I.C. Section 10270.2)

THIS IS AN EXCESS PLAN – The Medical Expense Benefit of this Plan (Program) is an "EXCESS" type benefit that picks up where other coverage leaves off. If you have any other individual, franchise, blanket or group (except automobile medical payments insurance) coverage which provides benefits of services for, or by reason of, medical or dental care or treatment, then this Plan (Program) will pay ONLY the medical expenses not provided or reimbursable under your other coverage. The premium for this Plan (Program) has been reduced, taking this into account.

If you have any other coverage, you should first submit you claim under that coverage. You should submit a claim under this Plan (Program) only if you have no other coverage or if your other coverage does not fully provide or pay for your medical care or treatment. Failure to submit the claim to your primary carrier can result in delaying payment by SCJAAFC insurance carrier.

B. The Conference/League insurance is "EXCESS" only. This means that the Parents/Guardians OWN INSURANCE MUST BE NOTIFIED OF THE INJURY. If the Parents/Guardians have insurance WITH PRE-PAID MEDICAL PLANS, such as Kaiser or Ross Loos, the injured person MUST BE TAKEN TO THE PRE-PAID MEDICAL FACILITIES, for treatment.

C. If insured's Parent's/Guardians HAVE NO OTHER 1st OR PRIMARY INSURANCE; the Conference/League group insurance may be used. BUT THERE IS A \$100.00 DEDUCTIBLE FOR EACH INJURY.

D. The Conference/League group insurance PAYS ONLY TO THE HOSPITALS AND DOCTORS unless receipts are submitted showing proof of payment by Parent/Guardian to the Hospital/Medical Treatment center. The following forms are required to process the claim. 1. Insurance Claim Form. 2. Chapter AD report of injury. 3. Copy of Parent/Guardian Insurance card. 4. Hipa Form (on www.leaguelineup.com/jaafsc). 5. Copy of any medical bills. 6. Copy of player's contract.

E. Any and all claims MUST be reported to your Chapter AD. The Chapter AD will then notify SCJAAF.

[Redacted]

Name (Please Print)

[Redacted]

Relationship to Minor

[Redacted]

Signature

[Redacted]

PAPER CERTIFICATION CHECK LIST
Saturday August 20th, 2011 9am – 2pm
Chino Hills High School
16150 Pomona Rincon Rd
Chino Hills, Ca.

Check the contract from top to bottom. Make sure the player's **FULL** Name is listed in Section II and in the space Section IV. After PLEASE LIST ALL ALLERGIES in Section VI on the back, make certain that the line is filled out with the specific allergy or the word **none** if applicable. You are to fill out the PROOF OF AGE Section IV and mark how you got your proof of age. Sign at the bottom left hand portion of contract in **black** ink. **DO NOT** sign at the bottom right hand portion of the contract. That is the space for the Certification A.D. from another city to sign at Paper Certification.

Order of Paperwork- Each individual player must have a packet which consists of:

- I.D. Card paper clipped to the front of packet
- Birth Certificate/Proof of Age (all players) clipped behind I.D. Card
- Original Player contract & 2 copies (snack bar copy for chapter & one for me)
- Physical form (no copies needed), BECAUSE I KEEP THE ORIGINAL!

Packets should be out of the plastic sleeves and in the same order as your roster!!

- ***Please note:*** If Section V of the Player Contract is filled out by a doctor, a separate physical form is not necessary.
- **Roster**- Bring original and 1 copy of your roster. Make sure that your roster is filled out as described in handout. Team is to be listed in alphabetical order on the roster. On a separate roster, your older playbacks are to be listed alphabetically.
- **Pervert Sheet**- A copy of your Pervert Sheet **MUST** be brought to Paper Certification. Make sure it is completed and signed by all volunteers who will come in contact with your players. Chain crew does not need to be listed. The Conference A.D. will be keeping the copy. We will hand out the Field Passes **AFTER** getting the pervert sheet.

****Don't forget to bring your red pen and ruler so you can certify another team****

If possible, please stick around to help out certifying other teams!

After the certifying AD is done with your team, bring your paperwork (separated) up to the front of the room and hand to the Conference AD. Also hand your player cards to the Conference AD after you have laminated them. ****WHEN LAMINATING, PLEASE MAKE SURE ALL CARDS ARE SIGNED!!!**** The Conference will provide the laminating machines, lamination sheets, and will be keeping your cards until Weight Certification the following week.

P.S. Make sure you bring all of your copies or bring your own copier. Copies will not be provided for you.

Football

Rule changes for 2011

Old rule: Page 11, Article II, Section E, Certification records #4- Age Certification:

4. Age Certification

The following will be accepted for age verification:

- a. A copy of last year's or the 8th week certified roster showing the player was certified before or any unaltered or certified true copy of a legal document will be accepted certification. Example: A certified copy of a birth certificate, a certified abstract of birth (if available), record of foreign birth, Government ID card or a stamped documented school record (must have a stamp from the school)

New rule: Page 11, Article II, Section E, Certification records #4 Age certification: **PASSED**

4. Age Certification

The following will be accepted for age verification:

Any unaltered or certified true copy of a legal document will be accepted certification. Example: A certified copy of a birth certificate, a certified abstract of birth (if available), record of foreign birth, Government ID card or a stamped documented school record (must have a stamp from the school and with a picture). At no time shall a JAAFSC Red Roster or copy of a Red Roster from previous season(s) be used for the purposes of certification or age verification.

Old rule: Page 15, Article IV, Section A, Athletic Directors

1. Be at least 21 years of age.

New rule: Page 15, Article IV, Section A, Athletic Directors **PASSED**

1. Chapter Athletics Directors and Team Athletic Directors must be at least 21 years of age. Team Athletic Director assistants must be at least 18 years of age.

Old rule: Page 34, Article XI, Section C, 10-play rule

A reduced mandatory play rule of 5 plays is in effect for post season play (Playoff & Conference Championships).

New rule: Page 34, Article XI, Section, 10-play rule **PASSED**

A reduced mandatory play rule of 5 plays is in effect for all post season play (Playoffs, Conference Championships & any Bowl games)

Article XI Conference Playoffs

Currently reads

section G. PLAYOFF TREES

- 1 Three Conference Divisions of Play: Division I, Division II, and Division III (referred to herein as "conferences"). All first place teams will be seeded by overall record...regardless of the overall number of teams, or the number of leagues within the division of play. The remaining eligible playoff teams will be seeded by overall record. The seeding process will be per the tiebreaker system contained within this rule book. The number of playoff teams allowed to participate in post-season play as follows.
 - a) 14 or more teams in the regular season schedule – 12 playoff teams.
 - b) 8 or more teams (but less than 14) – 8 playoff teams.
 - c) Less than 8 teams – a maximum of 6 teams are eligible.

a Two league format

- 1) The top three teams in each league will receive automatic placement in the playoffs. all first place teams will be seeded before second place teams, all second place teams will be seeded before third place teams and all third place teams will be seeded before wild card selections.
- 2) The remaining openings in the playoff tree to be filled by wild card selections based upon the best overall won-lost record of the remaining teams, regardless of league affiliation.

b Three (or more) league format

- 1) top two teams in each league will receive automatic placement in the playoffs. all first place teams will be seeded before second place teams and all second place teams will be seeded before wild card selections.
- 2) the remaining openings in the playoff tree to be filled by wild card selections based upon the best overall won-lost record of the remaining teams, regardless of league affiliation.
- 3) if a Division of play, within one of the conferences, has less than fourteen (14) teams participating, the play-off format shall be trimmed to eight (8) teams. in such an eight team play-off format, all teams, regardless of league affiliation, shall be seeded according to overall record; first through eighth, utilizing the tie-breaker system per section D, nullifying all reference to league champions and the tie-breaker criteria of "versus league champion."

Change to read **PASSED**

Section g. Playoff Trees

- 1) All first place teams will be seeded by overall record...regardless of the overall number of teams, or the number of leagues within the division of play. The remaining eligible playoff teams will be seeded by overall record. The seeding process will be per the tiebreaker system contained within this rule book. The number of playoff teams allowed to participate in post-season play as follows.
 - a) 14 or more teams in the regular season schedule – 12 playoff teams.
 - b) 8 or more teams (but less than 14) – 8 playoff teams.

c) Less than 8 teams – a maximum of 6 teams are eligible
DELETE 2.- a-1, a-2,,b-1, b-2,& c, in their entirety.

ARTICLE X - Scheduling of Season and Post Season Games

section b. Sunday games.

ADD NUMBER 8 - TO READ AS FOLLOWS. **PASSED**

In the event of natural disaster, unavailability of playing field facilities, or unavailability of sufficient (minimum) number of game officials, games may be played on Sunday when absolutely necessary. However, a search for alternative field sites or additional game officials (dependent of circumstance) must be exhausted before such Sunday game scheduling.

ARTICLE X - Scheduling of Season and Post Season Games

section c. scrimmages.

ADD NUMBER 5- TO READ AS FOLLOWS. **PASSED**

At no time shall anyone film a scrimmage involving teams other than their own, or of their own chapter. Filming a third party's scrimmage is in violation of the rule governing filming another team's practice...and scrimmages are by rule considered to be a practice.

Article VI Conditioning and Practices - Section a. Conditioning

Currently reads

Section a. Conditioning

Conditioning may not start until the Monday before August 1st. If August 1st falls on Monday or on the weekend prior to August 1st, practice will start on the Monday of that week. No physical contact permitted until after ten (10) hours of conditioning have been met. The use of any team equipment except football and helmet is strictly prohibited during the conditioning period. The use of footballs, kicking tees and practice dummies is permitted but practice dummies shall not be used for contact blocking or tackling. Example:

8/1	8/2	8/3	8/4	8/5	8/6	8/7
Mon	Tue	Wed	Thu	Fri	Sat	Sun

Practice would start on Monday, 8/1.

Change to the Following :

Section a. Pre-Season Conditioning **PASSED**

Pre-Season Conditioning is allowed during the month of June by individual chapters. Such sessions are limited to 2 days per week, with a maximum of 2 hours per day. These are non-contact sessions identical to Regular Season Conditioning Practices. All Chapters wishing to conduct such pre-season conditioning must Notify Conference before May 1st. Any additional costs incurred thru the Conference insurance carrier must be paid by the individual chapters by the end of the Conference May meeting (1st Monday in May). Head Coaches and Assistant Coaches are allowed to participate, and each must provide completed "Pervert" sheets signed by all adults assisting. **This period of conditioning DOES NOT count towards "August grass time" (five days of Season conditioning once the season begins as described in "c" below).**

Section b. Preseason Clinics **PASSED**

Pre-season Clinics can be held by individual chapters between January 1st and July 31st. These clinics are non-contact clinics, however the use of blocking dummies and bags is allowed, as well as flag, touch, or 7-on-7 drills. These clinics are limited to a 2-day weekend clinic at a maximum of 8 hours per day, or a week long (Mon thru Friday) clinic limited to 2 hours per day. Head Coaches and Assistant Coaches are allowed to participate...but groups are to be separated by individual age-groups, not by JAAF Division (i.e. not by Jr. Micro, Micro, Jr. Peeewe, etc.). All Chapters wishing to conduct such pre-season **clinics** must Notify Conference 30 days prior and are responsible for additional costs incurred thru the Conference insurance carrier. Head Coaches and Assistant Coaches are allowed to participate. **The maximum number of preseason clinics held by a chapter shall be three...and cannot be held consecutively...such clinics cannot be held during preseason conditioning (as outlined above) is being held...and such clinics must be held in separate calendar months. (i.e. - clinic in April, clinic in May, conditioning in June and clinic in July).**

Section c. Season Conditioning (August Grass-time Practices) **PASSED**

Conditioning may not start until the Monday before August 1st. If August 1st falls on Monday or on the weekend prior to August 1st, practice will start on the Monday of that week. No physical contact permitted until after ten (10) hours of conditioning have been met. The use of any team equipment except football and helmet is strictly prohibited during the conditioning period. The use of footballs, kicking tees and practice dummies is permitted but practice dummies shall not be used for contact blocking or tackling.

Example 1:

8/2	8/3	8/4	8/5	8/6	8/7	8/8
Mon	Tue	Wed	Thu	Fri	Sat	Sun

Practice would start on Monday, 8/2.

Example 2:

7/31	8/1	8/2	8/3	8/4	8/5	8/6
Mon	Tue	Wed	Thu	Fri	Sat	Sun

Practice would start on Monday, 7-31.

Example 3:

7/27	7/28	7/29	7/30	7/31	8/1	8/2
Mon	Tue	Wed	Thu	Fri	Sat	Sun

Practice would start on Monday, 7-27.

ARTICLE III

Section F Weight Certification. Second sentence

Currently reads:

The Certification weight player attire will be game or practice pants (with pads in),

Change to read: **PASSED**

The Certification weight player attire will be gym shorts, T-shirt and/or jersey, no shoes but socks required (alleviating differentials in weight of shoes).

Article VII - Game Regulations- Section c.-- Playing Rules # 12

Currently Reads : Junior micro and Micro Pee Wee teams will be allowed one coach in each huddle, offense and defense, prior to every play. Once the offensive team breaks their huddle, both coaches shall remain at least ten (10) yards behind the line of scrimmage and will refrain from any verbal or physical involvement with their players until the play is ended by the game officials.
Violation - minor unsportsmanlike conduct penalty - 5 yards.

Change to Read : **PASSED**

Junior
micro and Micro Pee Wee teams will be allowed one coach in each huddle, offense and defense, prior to every play. Once the offensive team breaks their huddle, both coaches shall remain at least ten (10) yards behind the line of scrimmage and will refrain from any verbal or physical involvement with their players until the play is ended by the game officials. **If the offensive team decides to use a no-huddle offense...such refusal by the offensive team to huddle nullifies any requirement of the defensive coach to refrain from verbal or physical involvement until the quarterback begins his signal count...without interruption prior to the snap.**

Violation - minor unsportsmanlike conduct penalty - 5 yards.

